

# GAME CONTENT DESIGN, MINOR

---

## Program Requirements

Code	Title	Hours
<b>Required Courses</b>		
INF 123	Exploring Virtual Worlds	3
INF 130	3D Printing	3
MUS 290	Film Scoring	2
INF 330	2D Animation	3
INF 391	Game Level Design for ____	3
INF 430	Digital Sculpting	3
Choose from one of the following:		3
ART 100	Drawing I	
BEM 353W	The Art and Craft of Screenwriting	
INF 120	Introduction to Multimedia	
ENG 306	Introduction to Creative Writing	
<b>Total Hours</b>		<b>20</b>